



THE CITY OF NEW YORK
DEPARTMENT OF INFORMATION TECHNOLOGY & TELECOMMUNICATIONS

ANTI-PIRACY

THE POLICY

CITY AGENCIES MUST COMPLY WITH THE TERMS OF ALL SOFTWARE LICENSES AND MAY NOT USE ANY SOFTWARE IN ANY FORM THAT HAS NOT BEEN LEGALLY PURCHASED OR OTHERWISE LEGITIMATELY OBTAINED.

SCOPE

This policy applies to all computer systems that access or process City of New York information.

BACKGROUND

Software and files obtained without proper authorization creates risk of infection through viruses, trojans and various forms of malware. Additionally, there may be legal issues such as contractual terms or criminal violations that create risk in the public trust of the City and subject the City to legal impact through actions related to the improper acquisition of software.

PRINCIPLES OF ANTI-PIRACY

- 1) Unauthorized or illicitly obtained software may not be loaded or used on any City agency computer system.
- 2) Copying software that is licensed by either the City or a City agency for use on computers that do not belong to the City is prohibited.
- 3) Copying City of New York owned software for use on a non-City asset to perform non-City business is prohibited.
- 4) City agencies must be able to document that all software has been properly acquired and utilized.
- 5) An inventory of software components and their associated licenses must be collected and held by the respective City agency.

DISCIPLINARY PRACTICE

- 6) Failure to comply with this policy may result in disciplinary actions.